

FETTY
 Man I don't know. It's above my pay
 grade but he been coming around a
 lot lately. It can't be bad tho his
 family got the whole north Buffalo
 on lock so I'm thinking expansion?
 Then y'all can come work for me and
 stop dressing so fucking bad

SKINNY
 Nah we good y'all niggas swear
 y'all in Miami Vice or something

They all laugh.

FETTY
 Nah all jokes aside y'all good over
 here?

Fetty passes Skinny the blunt.

FADE TO:

EXT. TURNER CARROLL BUILDING - PARKING LOT - DAY

Present day in the same spot. Brucey-B stares off smoking a blunt. His phone chimes. A text message from Erica.

Erica: We leaving now. U free later?

Brucey-B: Yes

He puts his phone away and takes a long pull from the blunt. Music rolls - Warrior style drumming

CUT TO:

BLACK SCREEN

Over black screen we hear the sound of a prison gate buzzing open.

FADE IN:

EXT. ATTICA CORRECTIONAL FACILITY - DAY

Wide shot of the prison.

CUT TO:

Start

INT. ATTICA JAIL CELL.

ERIC ROMAN, late 20's tall and lean is on his knees praying on the bed. SKREECH 40's tall and muscular enters the cell.

SKREECH
 Brother. They waiting on you.

Eric gets up slowly and faces Skreech eye to eye.

ERIC ROMAN
 Skreech I can't thank you enough for what you did for me in here

SKREECH
 Yo Daddy took me in after mine got killed. You always gon be a brother to me. Just do what we talked about. I don't want to see us keep coming up in here man.

ERIC ROMAN
 Keep yo nose clean and a cool head I see you in a few. I will need your help again with the mission for the streets.

SKREECH
 That's a fact.

They shake hands and hug.

CUT TO:

EXT. ATTICA CORRECTIONAL FACILITY - DAY

A black truck pulls into the visitor lot.

Minny and Erica step out, staring up at the cold, gray structure.

The heavy prison gates buzz open.

A guard escorts a figure towards them.

It's Eric Roman coming in focus still in state-issued clothing.

His eyes carry both relief and a quiet storm.

Minny burst into tears, embracing him. He hugs her tight, scanning the lot like he's still inside.

End